Basic Course Information	
Academic unit:	**Faculty of Applied Arts**
Course title:	**Graphics**
Level:	**Bachelor**
Course status:	**Compulsory**
Year of studies:	**3**
Number of hours per week:	**3**
Credit value – ECTS:	**6**

Course description	This course addresses the fundamental principles, tools and techniques of traditional and digital graphics. Students are introduced to relief printing, planographic printing, intaglio printing and stencil printing processes, as well as their practical application in creating graphic compositions. Particular attention is paid to the linocut technique as a classical form of relief printmaking, while the main emphasis is placed on developing competencies in digital graphics and the interaction between traditional processes and contemporary visual processes.
Course objectives:	The aim of the course is to develop theoretical and practical competencies in the field of graphics, enabling students to use traditional printing techniques and contemporary digital processes critically and creatively, as well as to establish conceptual and technical connections between them.
Expected learning outcomes:	Upon successful completion of this course, the student will be able to: • Explain and analyze the fundamental principles, tools and techniques of traditional and digital graphics. • Apply the linocut technique to create a structured graphic composition. • Develop and carry out a graphic project by integrating the artistic concept with the technical solution. • Compare and combine traditional printing processes with contemporary digital techniques. • Critically justify and present the completed work.

Contribution to the student workload (which must correspond to the student learning outcomes)			
Activity	**Hours**	**Days/weeks**	**Total**
Lectures	2	15	30
Theoretical/laboratory exercises	1	15	15
Practical work			
Contact with the teacher/consultations	2	8	16
Field exercises			
Colloquia, seminars			
Homework	5	8	40
Student independent study time (in the library or at home)	2	15	30
Final exam preparation	4	2	8
Time spent on assessment (tests, quizzes, final exam)	3	1	3
Projects, presentations, etc.	2	4	8
Total			150
Teaching methodology:		Lectures, individual work, weekly assignments, discussions, group work.	
Assessment methods:		70% Practical Work 10% Presentation 20% Final Exam	
Literature			
Basic literature:		Graphic Arts Hardcover – October 1, 2010 by A.A.V.V. (Author)	
Additional literature:		Beginner's Guide to Linocut Paperback – December 4, 2018 by Susan Yeates	
Designed Teaching Plan			
Week		Lecture to be delivered	

First week:	Introduction to graphics: concept, brief history of graphic printing and classification of techniques (relief, intaglio, planographic, stencil printing).
Second week:	Linocutting/Linocut – basic principles and historical and contemporary examples.
Third week:	Tools, materials and organization of the workspace.
Fourth week:	Development of the concept and composition in graphics (from idea to sketch).
Fifth week:	Preparation of the drawing for transfer onto lino.
Sixth week:	Cutting techniques (safety, line control, positive/negative contrast).
Seventh week:	Printing process – first proof print and corrections.
Eighth week:	Production of the print edition and critical analysis of the works.
Ninth week:	Development of a personal linocut project (concept + execution).
Tenth week:	Interim critique and discussion of projects.
Eleventh week:	Introduction to digital graphics – principles, basic software, preparing the image for printing.
Twelfth week:	Combining traditional and digital techniques (scanning, manipulation, hybrid composition).
Thirteenth week:	Development of the digital project / hybrid project.
Fourteenth week:	Completion of final projects (traditional or digital).
Fifteenth week:	Public presentation and critical evaluation of projects.

Academic Policies and Rules of Conduct
Regular attendance, maintaining quiet, and active engagement in dialogue during lectures and exercises are compulsory.