

The basic data of the subject	
Academic unit:	Faculty of Architecture, Design and Wood Technology
The title of the subject:	Inovation in Furniture Design
Level:	Master
The status of the subject:	Elective
Year of study:	I
Number of hours per week:	4
ECTS:	5
Time / location:	
Professor:	Prof. As. Dr .Muhamet Ymeri
Contact:	muhamet.ymeri@ushaf.net
Description of the subject:	
	<p>The purpose of this subject is to equip students with innovation of interior architecture and design. Influenced by individual, social and environmental factors, this course to enhance the student's features.</p> <p>Through case studies, teaching theory and creating interior spaces, this course will explore innovation of the interior architecture and design. Furthermore, they will be studied innovations in the design competition. Discussion opportunities will be discussed to explore innovations in new forms of creation, as well as creative adaptation of existing spaces.</p>
Purpose of the subject:	
	<p>The course aims is to develop knowledge on the history of furniture science, knowledge of innovations in interior architecture and furniture design which is used today in the world, geographical, historical, social, and religious disputes and their impact on furniture design innovations, creative and critical approaches to thinking about creating interior design and furniture.</p>
Expected learning outcome:	
	<p>Upon completion of this module, students will be able to:</p> <ul style="list-style-type: none"> • Identify and determine the relevant aspects of a design problem (goals, objectives, performance criteria). • Collect, analyse and apply appropriate and necessary information from research findings to solve the problem (preliminary investigation). • Synthesize information and generate multiple concepts • Demonstrate creative thought and

	originality through the presentation of a set of ideas, approaches and concepts.		
Contribution to the student's workload (which should correspond to the student's learning outcomes)			
Activity	Hours	Days/week	Total
Lectures	2	12	24
Theoretical/laboratory exercises	2	12	24
Practical work			
Contacts with the professor/consultations	2	2	4
Other exercises	2	4	8
Test/ seminars			
Homework			
Student study time (in library or at home)	4	15	60
Final preparation for examination			
Time spent on assessment (tests, quiz, final exam)	2	1	2
Projects, presentations	4	1	4
Total			126
Teaching methodology:	Ligjerata dhe ushtrime të kombinuara me raste te studimit dhe diskutime në klasë		
Methods of assessment:	With Exam Project 60%, Final exam 40% With tests Project 60% Test I 20% Test II 20%		
Literature			
Basic literature:	<ol style="list-style-type: none"> 1. Dohr, Joy H. & Margaret Portillo. Design Thinking For Interiors: Inquiry + Experience+ Impact. Hoboken, NJ: John Wiley & Sons, 2011. ISBN: 978-0-470-56901-6 2. Jones, Lynn & Phyllis Allen. Beginnings of Interior Environments (11th edition), Upper Saddle River, NJ: Prentice Hall, 2014. ISBN: 978-0-13-278600-3 		
Additional literature:			
Described Learning Plan:			
Weeks	Lecture to be taught		

Week 1:	Introduction to subject and syllabus description
Week 2:	Introduction to innovation (interior architecture and design)
Week 3:	Licenses and patents of the product
Week 4:	Collecting and analyzing data to create innovative products
Week 5:	Ways of thinking about creating a design
Week 6:	Creative and critical thinking
Week 7:	Individual creativity and innovations
Week 8:	Intermediate test I
Week 9:	Sensitivity
Week 10:	The impact of geographical and historical aspects on innovative designs
Week 11:	Team Creativity and Innovation
Week 12:	Ten advanced ways to create innovative products
Week 13:	Intermediate test II
Week 14:	Discussions and presentations
Week 15:	Discussions and presentations

Academic Policies and Rules of Conduct:
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Regular attendance of lectures and exercises is indispensable,
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